



Match Sheet Submission

All match sheets and player ID cards are electronic and managed through the DRIBL App.

Coaches and Managers must still display their physical ID cards on match days. The DRIBL App is available on both Apple and Android devices.

DRIBL Video Guides

The following video guides are available within DRIBL to assist Managers:

- [Prepare & Submit Team – DRIBL](#)
- [Add the Ground Official to the Match Sheet](#)
- [Confirm the Opposition Team – DRIBL](#)
- [Complete the Referee Verification](#)
- [How to add Result](#)

Important Match Sheet Requirements

- All players **must be recorded** on the match sheet, including borrowed players
- Shirt numbers must be **correct and up to date**
- Players **not participating** must be removed before submission
- Injuries can be recorded on the match sheet to assist with insurance claims
- Match sheet details must be complete and accurate, including:
 - Player names and numbers
 - Borrowed players
 - Final score and winning team
- Both team Managers and the Referee are required to enter and submit match information

For further detail, please refer to the **Match Day Procedures** section.

Submission of Match Results

Football Canterbury imposes fines for **late or missing score submissions**, which are passed on to the team responsible.

- All match results must be submitted by **6:00pm on match day**
- Managers are strongly encouraged to enter and save the result **immediately after the match**, once the final score has been confirmed with the Referee
- Both teams must submit and save the result in DRIBL

Submitting match sheets and results correctly and on time helps avoid penalties and ensures a smooth competition process for all involved.

Common Match Sheet Errors to Avoid

- Forgetting to **submit or confirm** the Match Sheet before kick-off
- Leaving **non-participating players** on the Match Sheet
- **Not adding borrowed players** or marking them as available
- Incorrect or missing **shirt numbers**
- Failing to **confirm the opposition Match Sheet**
- Skipping **Referee Verification**, including when a referee does not attend
- Forgetting to **enter and save the final score** after the match
- Assuming the other team has submitted the result (both teams must do it)
- Missing or incorrect **Yellow/Red Card entries**
- Submitting results **after 6:00pm**, resulting in fines

Avoiding these common errors helps ensure compliance with Football Canterbury requirements and keeps match days running smoothly, the Pirates way.